

Elliott Animation is hiring in Toronto!

3D SENIOR RIGGER

Fresh TV and Elliott Animation, a Toronto based artist-driven entertainment company is looking for a 3D Senior Rigger to join the team of a world-class animated television series.

Start date: FLEXIBLE

The Job involves:

- Building Character and prop rigs in Maya
- Overseeing and guiding junior riggers on the production
- Working closely with the modelling, surfacing and animation teams to ensure efficient and highly functional assets
- Assessing and providing notes on sculpts and models for edge flow and optimized topology
- Modelling blend shapes and correctives for utilization in the rigs
- Adhering to naming conventions and other standards established for the show

Requirements:

- 5 years working as a rigger in a studio environment
- Experience as a senior or supervising rigger
- Expert knowledge of Maya rigging
- Strong understanding and ability in modelling
- Excellent communication, organizational and problem solving skills
- Attention to detail
- Ability to work deliver work on schedule

Desired extra skills:

- Knowledge of Blender rigging would be a big plus
- Knowledge of Python or Mel scripting to help streamline workflows
- Expertise and experience in modeling, animation, surfacing and/or grooming in XGen a plus

Please email your resume to the email below with the position in the subject heading and include your availability. You must be an Ontario resident.

jobs@elliottanimation.com

