

Elliott Animation is hiring in Toronto!

3D CG Render Wrangler

Fresh TV and Elliott Animation, a Toronto based artist-driven entertainment company is looking for a **3D Render Wrangler**.

Working closely with the Director, Producer, and department leads, the Render Wrangler will be instrumental in managing the daily render operations of Lucas The Spider, a world-class animated live-action hybrid television series.

Start Nov 2020 through to May 2022

The job involves;

- Monitoring and managing the caching, processing and rendering activity on the render farm
- Ensuring all nodes are running well and operating effectively
- Identifying and resubmitting jobs/frames that have failed
- Analyzing log files to determine the source of job failures
- Visually validating render output
- Tracking, implementing and maintaining render priorities as laid out by production
- Assessing and estimating upcoming frame/shot throughput
- Helping to develop tools relating to rendering

- Working closely with lighting and comp departments to ensure the farm is meeting their needs
- Identifying and fixing common problems with shots and nodes on the farm

Requirements:

- Proficiency in Python
- Must be eager to learn and adapt to changing circumstances
- Must be reliable
- Excellent communication and organizational skills
- Strong problem solving skills
- Attention to detail

Plusses:

- Experience with Maya
- Knowledge Mel scripting
- Experience with Deadline (or similar farm management tools)
- Experience Shotgun (or similar production tracking tools)

Please email your resume to the email below with the position in the subject heading and include your availability.

MUST BE A CANADIAN CITIZEN.

jobs@elliottanimation.com