

## **Elliott Animation is hiring in Toronto!**

CG Generalist

Fresh TV and Elliott Animation, a Toronto based artist-driven entertainment company is looking for a VFX Generalist to join the team of a world-class animated television series.

**Start date: FLEXIBLE**

The Job involves:

- Building assets in Maya both from scratch and lidar scan clean up
- Modeling/ surfacing assets and laying shots out for animation
- Building clean, organized and efficient files
- Placing CG cameras to match live action plates
- Working with the animation and lighting teams to ensure highly functional assets and shots
- Adhering to naming conventions and other standards established for the show

Requirements:

- Experience working in VFX and/or CG Animation pipelines
- Expert knowledge of Maya
- Strong understanding and ability in modelling and surfacing
- Excellent communication, organizational and problem solving skills
- Attention to detail
- Ability to work deliver work on schedule

Desired extra skills:

- Knowledge of Python or Mel scripting to help streamline workflows
- Experience with Arnold
- Camera Tracking Experience
- Expertise and experience in animation, lighting or grooming in XGen a plus

Please email your resume to the email below with the position in the subject heading and include your availability. You must be an Ontario resident and a Canadian citizen or Permanent Resident.

**[jobs@elliottanimation.com](mailto:jobs@elliottanimation.com)**

